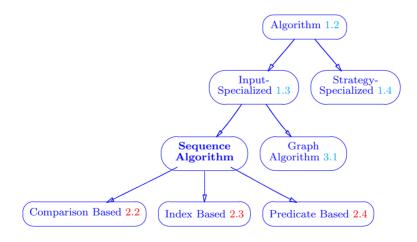
# 2. Sequence Algorithm Concepts

Section authors: David R. Musser and Brian Osman.

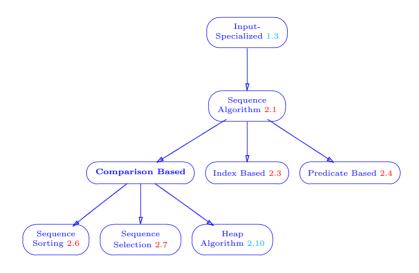
#### 2.1. Sequence Algorithm



A sequence algorithm is an algorithm ( $\S1.2$ ) that takes one or more linear sequences as inputs.

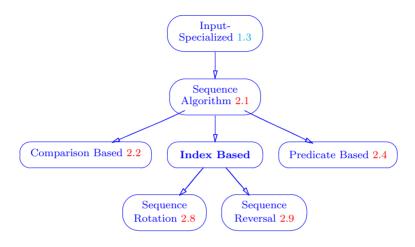
Refinement of: Algorithm Specialized by Input (§1.3).

### 2.2. Comparison Based Sequence Algorithm



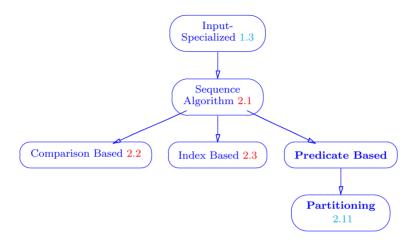
A comparison based sequence algorithm is a sequence algorithm ( $\S 2.1$ ) whose computation depends on comparisons between pair of values in the sequence. Such an algorithm depends upon a comparison operator, one that is either previously defined as < or is passed to the algorithm. In either case the comparison operator must compute a Strict Weak Ordering ( $\S 5.1$ ) on the value type of the sequence.

#### 2.3. Index Based Sequence Algorithm



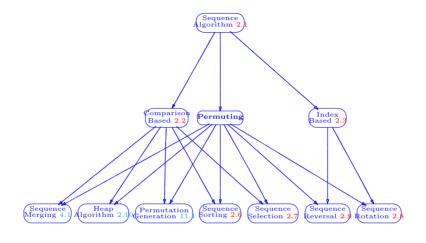
An *index based sequence algorithm* is a sequence algorithm (§2.1) that operates only on the positions within the sequence, independently of the values stored.

#### 2.4. Predicate Based Sequence Algorithm



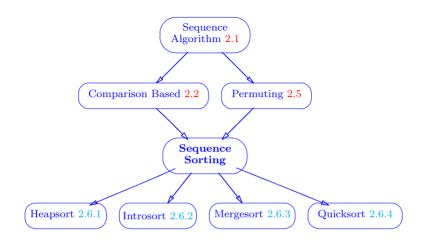
A predicate based sequence algorithm is a sequence algorithm ( $\S 2.1$ ) whose computation depends on the results of applying a given predicate to values in the sequence.

#### 2.5. Sequence Permuting Algorithm



A sequence permuting algorithm is a sequence algorithm ( $\S 2.1$ ) whose output is a permutation of its input.

## 2.6. Sequence Sorting Algorithm



Refinement of: Comparison Based ( $\S 2.2$ ), Permuting ( $\S 2.5$ ), Sequence Algorithm ( $\S 2.1$ ).

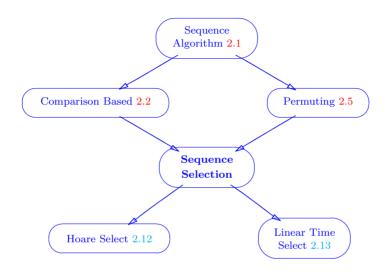
Input: Iterators first and last delimiting a range of elements [first, last)
and optionally a comparison operator (§2.2) comp.

Output: A modified sequence of elements in the same range.

Effects:

- After execution, the elements in [first, last) are a permutation (§2.5) of the input.
- After execution, the elements in [first, last) are in nondecreasing order according to the comparison operator defined on the value type of the sequence or passed to the algorithm as parameter comp.

## 2.7. Sequence Selection Algorithm



Refinement of: Comparison Based ( $\S 2.2$ ), Permuting ( $\S 2.5$ ), Sequence Algorithm ( $\S 2.1$ ).

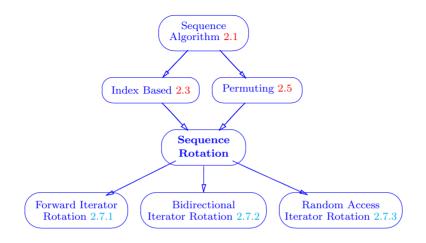
Input: Iterators first, nth and last such that nth is in the range [first, last), and optionally a comparison operator (§2.2) comp.

Output: A modified sequence of elements in the same range.

Effects:

- After execution, the elements in [first, last) are a permutation (§2.5) of the input.
- After execution, the element pointed to by the iterator nth is the same as the element that would be in that position if the entire range [first, last) had been sorted, and none of the elements in [nth, last) are less than any of the elements in the range first, nth).
- The reordering is done according to the comparison operator defined on the value type of the sequence or passed to the algorithm as parameter comp.

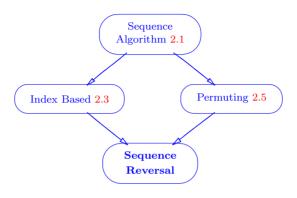
#### 2.8. Sequence Rotation Algorithm



- Refinement of: Index Based ( $\S 2.3$ ), Permuting ( $\S 2.5$ ), Sequence Algorithm ( $\S 2.1$ ).
- Input: Iterators first, middle, and last such that first and last delimit a range of elements [first, last) and the range [first, middle) is a prefix of [first, last).
- Output: A modified sequence of elements in the range [first, last).

Effects: After execution, the elements in [first, last) are those that were in [middle, last) in the input, followed by those that were in [first, middle) in the input.

#### 2.9. Sequence Reversal Algorithm



Refinement of: Index Based ( $\S 2.3$ ), Permuting ( $\S 2.5$ ), Sequence Algorithm ( $\S 2.1$ ).

**Input:** A sequence of elements in a range [first, last).

Output: A modified sequence of elements in the same range.

Effects: After execution, the elements in [first, last) are the same as those in the input, but in the reverse order.